**Game: Jeopardy!**

**ICS3U – ISP Improvement Record**

* Fixed a bug where the final round question file opening caused an error.
* Implemented the jeopardy gameplay rule where players lose points if they answer incorrectly. (Did not know this was a thing)
* Modified the high score updating system to add both player scores.
* Fixed an issue where the program would freeze when exiting a Thread. While my solution worked better than what it used to be, it would still often crash. I have removed this feature, and now you can only exit the game on the question panel display.

**Limitations**

* Entering input too quickly has a small chance of crashing/freezing the program. I have done my best to try and resolve this problem (caused by getChar input buffering).
* Cannot return to main menu while answering questions, can only exit on the questions panel display.
* Program may freeze (Very small chance of doing so). This is very most likely an RTP/HSA problem, restarting the IDE will resolve this.